

THE AMERICAN REVOLUTION IN NEW JERSEY



MERCER AREA DISTRICT HUNTERDON ARROWHEAD DISTRICT WASHINGTON CROSSING COUNCIL **BOY SCOUT CAMPOREE**

FRIDAY-SUNDAY, OCTOBER 9-11, 2015

ROUND VALLEY YOUTH CENTER

For updated information, check
<http://mad-bsa.org/fall2015/>

CAMPOREE INFORMATION

Summary: The Mercer Area District and the Hunterdon Arrowhead District will hold a Boy Scout Camporee at Round Valley Youth Center on Friday-Sunday, October 9-11, 2015. The theme and title of the event is The American Revolution In New Jersey. A companion Cub Scout Cubarama will be held on Saturday, October 10, 2015, at the same location and with the same theme. This event will take place with rain or shine and will only be cancelled if severe weather is forecasted for the area. A tentative schedule is on page 11.

Sons of the American Revolution and Daughters of the American Revolution: Many thanks to the New Jersey Society Sons of the American Revolution and the New Jersey State Society Daughters of the American Revolution for their cooperation in presenting this event.

Boy Scout Troops: This Camporee is open to Boy Scouts and Troop Adults. All Camporee participants, whether they are camping overnight or not, must register and pay the full Camporee Fee. Troops can invite Webelos Scouts to camp with them along with their accompanying Webelos Parents and Webelos Adult Leaders. See the Webelos Scouts Section below.

Venture Crews: This Camporee is open to Venturers and Crew Adults. All Camporee participants, whether they are camping overnight or not, must register and pay the full Camporee Fee.

In this document, you can substitute references to:

Boy Scout with Venturer.

Boy Scout Troop with Venture Crew.

Girl Scout Troops: This Camporee is open to Cadette, Senior, and Ambassador Girl Scouts and Troop Adults. All Camporee participants, whether they are camping overnight or not, must register and pay the full Camporee Fee.

In this document, you can substitute references to:

Boy Scout with (Cadette, Senior, or Ambassador) Girl Scout.

Boy Scout Patrol with (Cadette, Senior, or Ambassador) Girl Scout Troop.

Boy Scout Troop with (Cadette, Senior, or Ambassador) Girl Scout Troop.

Cub Scout with (Daisy, Brownie, or Junior) Girl Scout.

Webelos Scout with Junior Girl Scout.

Cub Scout Den with (Daisy, Brownie, or Junior) Girl Scout Troop.

Cub Scout Pack with (Daisy, Brownie, or Junior) Girl Scout Troop.

Webelos Scouts: Boy Scout Troops who invite Webelos Scouts must be prepared to instruct and help the Webelos Scouts that they invite. Depending on the number of Webelos Scouts that a troop is hosting, they may go around as separate Webelos Patrols or as part of a Boy Scout Patrol. The only caution is that for activities that involve competition, Webelos Scouts cannot compete with Boy Scouts. For such an activity, Webelos Scouts can be grouped into ad hoc patrols, if necessary.

Note that Webelos Scouts camping with a troop will register for the Boy Scout Camporee with their host troop. They will NOT register for the Cub Scout Cubarama. Each Webelos Scout must be accompanied by a parent or guardian, who must also register with the Troop. If a parent cannot attend, arrangements must be made by the boy's family for another youth's parent (but not the Webelos leader) or another adult relative or friend to be a substitute at the campout. No Webelos parent should be responsible for more than one boy other than his or her own.

Other than Webelos Scouts invited by troops, there will be no Cub Scout camping at this event.

Adults With Patrols or Dens: One of the purposes of this event is to encourage patrol teamwork and leadership through participation in the stations. Troop Adults should not be accompanying Boy Scout Patrols through the activity stations unless the patrol contains Boy Scouts who need special assistance. Such adults should only intervene for reasons of immediate safety. If the Patrol has Webelos Scout guests, their adult partner should be nearby, but not close. Adults are welcome to take photos and videos of their Scouts, but should not disrupt their activities when doing so.

Webelos Patrols and Cub Scout Dens should have accompanying adults, however, adults should let the youth participants make as many decisions as possible. This is of course age dependent. We know that this is hard for some parents when they see that there is a better way to do something, but one of the goals of the Scouting program is for the youth members to experience and overcome challenges on their own. The fact that there may be a more elegant or efficient solution is not paramount here.

Volunteers: This event is run by volunteers. Troops, Crews, and Packs are expected to supply volunteers to help design, construct, and/or run activity and support stations. Some of the stations need instructors with specific training or experience, however, volunteers without instructor qualifications can still help at these stations. Older, experienced youth may be able to help at many stations in addition to adults. In most cases we will expect the troops with larger numbers of participants to supply more helpers than the troops with smaller numbers of participants.

Please note that some stations will not require volunteers. Examples include the Modern Day First Aid and Rescue Stations and the Modern Day National Guard Stations.

To volunteer to help, please send a message to fall2015@mad-bsa.org.

Primary volunteers will get Staff Hats and other perks.

Updates: Before the event, updates to this handout will be posted at the event web page at <http://mad-bsa.org/fall2015/>.

At the event, a final Activities List and a final Schedule will be supplied at Check-In.

Regular Activity Stations: Regular activity stations are noncompetitive and pass-fail -- the only requirement is showing proper Scout Spirit: that is acting according to the Scout Oath and Scout Law. Most regular stations will be open to Boy Scouts (BS) and Cub Scouts (CS), but details may be age-group adjusted. Also, a few stations may be open to Webelos Scouts (WS), but not other Cub Scouts. Stations will include instruction, demonstration, and, whenever possible, hands-on experience. Some activity stations may have sign-up sheets on Friday night or Saturday, so that a patrol can reserve a specific time range for that activity.

Some activities can be done by individuals, others will require a patrol with a minimum number of participants. Individuals and groups with very small numbers of Scouts will be grouped together into ad hoc patrols or dens for such activities.

If an individual Scout, completes a station, then he gets credit on his Activity Card. If a patrol completes a station, then each member of the patrol gets credit on their Activity Card. Completing most activity stations will be worth one point, but lengthy stations will be worth more. Accumulating a certain number of points earns an award.

Activity stations will be grouped into eight areas: American Heritage and New Jersey History, First Aid and Rescue (Modern Day), Eighteenth Century Crafts and Lifestyle, Eighteenth Century Military, Music, National Guard (Modern Day), Scout Skills, and Shooting Sports. A list of the proposed stations is included on page 10.

Competitive Activity Stations: These stations can be done only by patrols (dens) and not individuals. They do not count for regular activity awards, but will count for special patrol (den) awards. Participation is optional.

- **American Heritage Quiz** (Cub Scouts, younger Girl Scouts, Boy Scouts, and older Girl Scouts) - At the end of the activities, there will be a quiz with a time limit for Boy Scout Patrols, Cub Scout Dens, and Girl Scout Troops. Quiz will probably be written with multiple choice answers.

- **Golden Skillet Competition** (Boy Scouts and Older Girl Scouts) - Dutch Oven Meat or Game Pie. Entries due by 5:30 PM at headquarters. No adult help allowed. Cooking needs to be done over hot coals. Entries will be judged for awards based on presentation and taste.

- **Nerf Ball Spring Cannon Competition** (Cub Scouts, younger Girl Scouts, Boy Scouts, and older Girl Scouts) - This is a competition for accuracy, not distance. Targets will be placed 50' to 75' away. It is not necessary that you bring your own cannon, but for those who prefer to make their own, plans for constructing a Nerf Ball Spring Cannon out of 4" PVC pipe will be posted.

Participating Boy Scout Patrols, Cub Scout Dens, and Girl Scout Troops will get to take about five shots during the day under the supervision of a Range Safety Officer. Cub Scouts and younger Girl Scouts will get to have adult help. If necessary, a run-off will be held at the end of the day.

Special Activity - On A Secret Mission For General Washington:

This activity can be done only by patrols (dens) and not individuals. Participants will need to sign up in advance for a time slot at Check In or at Camporee Headquarters. Each participant may only do this activity one time at the event.

Boy Scouts will do this activity on Friday night. Cub Scouts will do it on Saturday during the daytime. If time slots are available, Boy Scouts will also be permitted to do this activity on Saturday during the daytime. Cub Scouts will be allowed to have adult help and simpler directions, if needed.

Skills involved: Cooking, Map Reading and Navigation (Orienteering), Stalking, Eighteenth Century Espionage Techniques, Eighteenth Century Secret Codes.

Helicopter Safety: We expect a helicopter to visit. Please be aware that this visit could be delayed or canceled because of weather or actual emergencies. When we know that the helicopter is on its way, an announcement will be made. All participants must follow the instructions of the Aviation Safety Officer. During helicopter takeoffs and landings, all participants must be outside of the landing zone perimeter. The Aviation Safety Officer will announce when it is safe to approach the aircraft.

Equipment Needed: Any special equipment required at an activity station will be supplied.

BB Gun Shooting: Scouts will receive a short safety briefing while waiting to shoot. On the shooting line, each Scout may have a coach, usually the Scout's parent. These coaches need not have had prior experience with BB gun shooting.

Note that this activity requires BSA-Trained BB Gun Range Masters or NRA Certified Rifle Instructors (or Rifle Coaches). If you can help, please send a message to fall2015@mad-bsa.org.

Slingshot Shooting: Scouts will receive a short safety briefing while waiting to shoot. On the shooting line, each Scout will have a coach, usually the Scout's parent. These coaches need not have had prior experience with slingshot shooting.

Note that this activity requires either BSA-Trained BB Gun Range Masters or BSA-Trained Archery Range Masters. If you can help, please send a message to fall2015@mad-bsa.org.

Tomahawk Throwing and Knife Throwing: These activities are not open to Cub Scouts or younger Girl Scouts (Daisies, Brownies, or Juniors). Scouts will receive a short safety briefing while waiting to throw.

Note that these activities need adults with tomahawk throwing experience or knife throwing experience who follow the Sweet Sixteen of BSA Safety. If you can help, please send a message to fall2015@mad-bsa.org.

Religious Services: On Saturday night, there will be an Scouts' Own Service open to all faiths and a Roman Catholic Mass. Boy Scout volunteers will be needed for both services.

Any Scout who does not attend either service will need to be supervised by an adult and engage in noise-free, non-disruptive activity during the services, such as reading, writing, or silent prayer.

Camporee Campfire and Awards Ceremony: Each patrol must be prepared to perform a song, skit or cheer at the Campfire on Saturday night at the campfire circle. Prizes and awards will be presented during the Campfire.

A special recognition will be given to the 100th Anniversary of the Order of the Arrow.

Refreshments: Refreshments will be available for purchase during the day on Saturday at the Pavilion. Hot dogs, french fries, pastries, chips, and drinks will be served, plus other items.

You are welcome to bring your own lunch with you.

Camporee Boy Scout Troops can also invite Cubarama participants to eat lunch and/or dinner with them. Please make any arrangements for this opportunity before the event.

Registration:

All participants in the Boy Scout Camporee or Cub Scout Cubarama, both youth and adult, must register online by Monday, September 28, 2015.

Regular Fee rates end on Monday, September 21, 2015.

Date Form Submitted:	By Sep 21 -- Regular Fee	After Sep 21 -- Late Fee
Camporee Fee:	\$18 youth and adult	\$23 youth and adult

No refunds will be made after Monday, September 21, 2015 -- substitutions will be permitted.

Only total numbers of participants in each category (Boy Scout, Troop Adult, Webelos Scout, Webelos Adult, etcetera) are required on the Registration Form. Each troop's point of contact for this event will receive a request for their Troop Roster once they register. Rosters must include the name and category for all the participants that the troop registered. Rosters must be on an Excel spreadsheet (xls) and emailed to fall2015@mad-bsa.org by Monday, October 6, 2015. If necessary, substitutions can be made at Check-In.

Patches: All Registered Youth and Adult Participants will receive an event patch. Note that units registering late may not receive their patches until after the event.

Participant Hats: Registered Youth Participants will receive a Participant Hat. Additional Participant Hats for youth and adult participants can be ordered on the Registration Form for \$5 apiece. Note that units registering late may not receive their Participant Hats until after the event. Note also that Participant Hats will be red in color and Staff Hats will be black in color.

Tee Shirts: Optional Tee Shirts will be available for purchase online. The design and price list is shown on page 8. Tee shirt orders are due by Wednesday, September 16, 2015

See <http://mad-bsa.org/fall2015/> for Registration Forms and Tee Shirt Order Forms.

Medical Forms: BSA Annual Health and Medical Record 680-001 (2014 Printing) Part A (Informed Consent) & Part B (Health History) is required for all Scouts and Adults participating in this event. Unit leaders need to make sure that everyone brings their form with them. In the case of younger Cub Scouts or siblings, it may be better for their adult partner to carry the form for the youth.

Location: Round Valley Youth Center (RVYC) is located in Clinton Township, NJ. Mailing address is PO Box 424, Lebanon, NJ 08833. GPS Address: 1124 Route 629, Lebanon, NJ 08833. All camping will take place outdoors. A Camp Map is shown on page 9.

For directions to the camp go to <http://www.roundvalleyyouthcenter.org/index.php/directions>.

Parking: Parking will be located halfway up the mountain in the fields next to the barn. Drivers need to follow the instructions of the Parking Staff on duty. When driving in the parking area and on any camp road, please proceed slowly and carefully.

Each troop will be permitted to drive one vehicle at a time to drive to their campsite to drop off equipment on Friday night. When dropping off equipment, pull this vehicle off to the side and do not block the camp road. Each troop will be issued one vehicle pass which must be displayed on the dashboard. Only vehicles with this pass will be allowed to drive to the campsites. Once this vehicle has returned from dropping off equipment, the driver may then give this pass to the next troop leader so that the next vehicle may be driven to the campsite.

One vehicle or one troop trailer will be permitted to remain next to a campsite.

Check-in: Boy Scout Troops may arrive no earlier than 6:00 pm on Friday. Check-In will be at the parking area near the barn. It is preferable, but not required that everyone in a troop arrive at the same time. If a troop arrives in more than one group, a Group Leader (usually adult) from each group needs to go to Check-In while the other members of the group wait by their vehicles. Group Leaders will check off the names of their group members on their Troop Roster (submitted previously by email). Group Leaders will also supply for each vehicle in their group: the make, model, color, license plate, driver's name, and driver's cell phone. Group Leaders will then receive a wristband for each member of their group plus a final Schedule, a final Activity Station List, and any final instructions. The group that includes the Scoutmaster or the Senior Patrol Leader, or leader acting in their capacity, will also be able to pick up their troop's hats and tee shirts. After checking-in, a group can go to their troop campsite.

Campsites: Troops will be camping in the field at the top of the mountain. A specific campsite for each participating troop will be clearly marked on Friday afternoon. Only one vehicle from a troop will be allowed at a campsite at a time and must not block the road when parked. The campsites are large enough to accommodate dining flies and shelters. Each campsite must be identified with a troop banner, sign, or gateway.

Water: It is very important to stay hydrated at an energetic event like this. Please bring a water bottle or canteen with you to carry around during the day.

Water will be available at several locations around the camp. Please feel free to bring water from home and a wagon to transport your water containers around the camp.

Trash: Secure all food and/or trash around your campsite. Please bring plastic bags with you for trash. You can take your trash home if you like, but we expect have a dumpster available for this event. Details will be given at check-in.

Rest Rooms: Portable toilets will also be placed around the camp -- some of these may be restricted to adults and/or females.

First Aid: In the case of a life-threatening emergency to a Scout or adult, an adult (or Scout if necessary) should immediately call 9-1-1 with a cell phone and then send a runner to headquarters to report the emergency to a staff member. In the case of minor injuries or illness to a Scout or adult, they can use their personal first aid kit or their troop first aid kit, however, there also will be trained first-aiders on site. All injuries and illnesses should be reported to your unit adult leader.

Prohibited Items: The following are prohibited: pets; swimming; boating; digging in the ground anywhere; real or toy firearms; sling shots; B-B guns; bows and arrows; paintball guns; crossbows; real or toy throwing or stabbing weapons (except for pocket knives) or items which could be used as such; explosives; sheath knives; fireworks; model rockets; alcoholic beverages; narcotics; hazardous materials. Scouts will not be allowed to bring electronic entertainment devices such as: gameboys, CD players, Mpeg players, radios, and tape players.

Scouts and Adults may not carry real or mock arms around camp. Exceptions may be made for props at stations or campfire skits -- prior authorization from the Station Leader required.

Fires At Campsites: Fires are only permitted at designated activity stations or (Boy Scout Troop, Girl Scout Troop, or Venture Crew) campsites.

Ground fires are not permitted anywhere. Propane stoves are allowed. Wood or charcoal fires are allowed in half-barrels elevated off the ground. If you are having a wood or charcoal fire, please follow Leave No Trace rules for fires. Do not dump the wood fire ashes on the ground - put them in a garbage bag to be thrown away with the rest of the trash. Make sure your ashes are dead, out, and cold before doing this.

YOU CAN BRING YOUR OWN FIREWOOD WITH YOU. YOU CAN ALSO GATHER WOOD AT RVYC, BUT ONLY WOOD THAT IS ON THE GROUND.

Check-Out: Troops may stay no later than 10:00 am on Sunday. All campsites will be inspected prior to check out. Troops are encouraged to schedule an inspection time when they check in or on Saturday at Camporee Headquarters. Otherwise they must send a representative to the Camporee Headquarters when they are ready for inspection on Sunday. Once inspected, units will be checked out and given their patches. There is no closing ceremony on Sunday morning.

OPTIONAL TEE SHIRTS



All shirts are 50/50 poly/cotton and are an Official Product of the Boy Scouts of America. All shirts are maroon (burgundy) in color. The design is printed on the front in white and navy blue.

The design will be approximately ten inches wide when printed on a shirt.

Orders must be received by Wednesday, September 16, 2015.

All shirts are custom made and cannot be returned. There are no refunds for shirt orders.

Participating Camporee Units can pick up their shirts at Check-In on Friday night.

Shirts will be delivered as a group to your Boy Scout Troop, Venture Crew, or Girl Scout (Cadette, Senior, or Ambassador) Troop Check-In Person.

Participating Cubarama Units can pick up their shirts at Check-In on Saturday.

Shirts will be delivered as a group to your Cub Scout Pack, or Girl Scout (Daisy, Brownie, or Junior) Troop Check-In Person.

SHIRT PRICES

Youth M, L, Adult S, M, L, XL = \$10.00; 2XL = \$11.00; 3XL = \$11.50; 4XL = \$12.00.

A Tee Shirt Order Form will be posted at <http://mad-bsa.org/fall2015/>



PROPOSED ACTIVITY STATIONS

AMERICAN HERITAGE AND NEW JERSEY HISTORY

- American Heritage Campfire • American Heritage Quiz
 - Battles in New Jersey -- Ten Crucial Days
- Loyalists, Patriots, British Regulars, Hessians, Indians, Slaves, Women
 - NJ Daughters of the American Revolution (DAR)
 - NJ Sons of the American Revolution (SAR)
- Re-enactor Campsite • Special Guests • Your Flag.

FIRST AID AND RESCUE AREA (Modern Day)

- First Aid Squad: Ambulance • Fire Department: Fire Safety Education Trailer
- Fire Department: Apparatus • NorthSTAR Medevac: Helicopter.

EIGHTEENTH CENTURY CRAFTS AND LIFESTYLE

- Possible Crafts: Blacksmithing, Surveying, Stained Glass Making, Woodcarving.
- Possible Lifestyle Topics: Clothing and Food; Communication and Transportation; Heating, Lighting, Refrigeration; Medicine and Sanitation; Work and Education.
- British Policies: Industrial Revolution in England • Raw Materials in British Colonies.

EIGHTEENTH CENTURY MILITARY

- Artillery Firing Demonstrations • Musket Firing Demonstrations
 - Military Commands and Practice Drill • Small Arms.

MUSIC

- Cranbury Scout Band • Fife & Drums of Cranberry Towne.

NATIONAL GUARD (MODERN DAY)

- Climbing Tower • Recruitment Information • Vehicles.

SCOUT SKILLS

- Buck Saw -- Two Man • Dutch Oven cooking Demonstrations
- Firemaking -- Flint and Steel (BS,WS) • Firemaking -- Friction (BS,WS)
 - Golden Skillet Competition -- Meat or Game Pie
- On A Secret Mission For General Washington • Pioneering: Monkey Bridge.

SHOOTING SPORTS

- BB Gun Shooting • Knife Throwing (BS only),
 - Nerf Ball Spring Cannon Competition
- Slingshot Shooting • Tomahawk Throwing (BS only).

CAMPOREE SCHEDULE

(AN OFFICIAL SCHEDULE WILL BE ISSUED AT CHECK IN)

Friday, October 9, 2015

- 6:00 – 10:00 PM Check-In and Camp Set-Up
10:00 PM Camporee Leader's Meeting (SM, SPL) (location TBD)
11:00 PM Taps – Quiet in camp

Saturday, October 10, 2015

- 7:00 AM Reveille and Breakfast
8:30 AM Flag Ceremony and Announcements (location TBD)
9 AM – 12 PM Activity Stations Operate
12 – 1 PM Lunch
1 – 4 PM Activity Stations Operate
5:30 PM Golden Skillet Submissions due at Headquarters
7:00 PM Scout's Own Service (location TBD)
7:00 PM Catholic Mass (location TBD)
8:00 PM Campfire Ceremony and Awards (Campfire Area)
11:00 PM Taps – Quiet in Camp

Sunday, October 11, 2015

- 7:00 AM Reveille and Breakfast
8:00 – 9:00 AM Break Camp and Prepare for Check-Out
8:30 – 10:00 AM Site Inspection, Check-Out, and patch distribution

CUBARAMA SCHEDULE

(AN OFFICIAL SCHEDULE WILL BE ISSUED AT CHECK IN)

Saturday, October, 2015

- 8 AM - 1 PM Cubarama Check-In
9 AM – 12 PM Activity Stations Operate
12 – 1 PM Lunch
1 – 4 PM Activity Stations Operate